

# Java Programming II

## Lab7

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Kyoung Shin Park  
Computer Engineering  
Dankook University

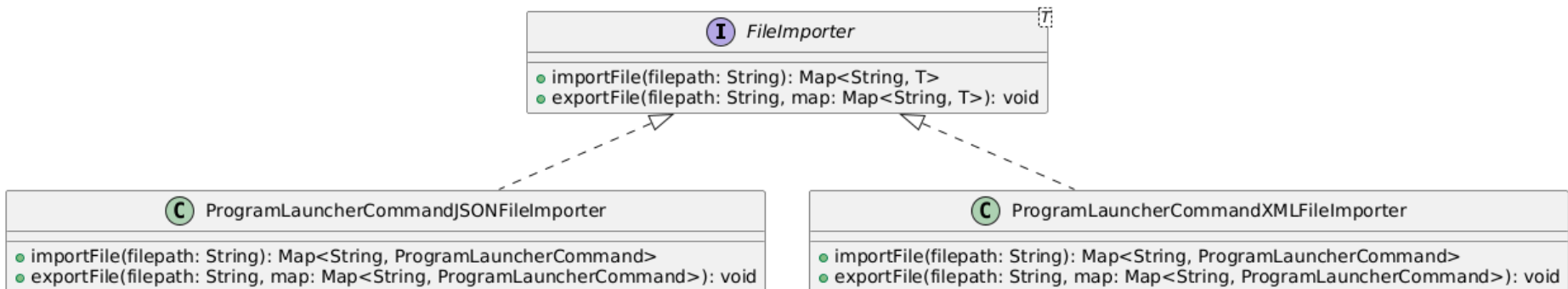
# Lab7

- Practice to write a program that adapts `FileLoader<T>` to `FileImporter<T>`.
  - **FileImporter<T>** interface has *Map<String, T> importFile(String filepath)* and *void exportFile(String filepath, Map<String, T> map)*.
    - **ProgramLauncherCommandJSONFileImporter** class implements *FileImporter<ProgramLauncherCommand>*.
    - **ProgramLauncherCommandXMLFileImporter** class implements *FileImporter<ProgramLauncherCommand>*.
  - **FileLoader<T>** interface has *Map<String, T> load(String filepath)* and *void save(String filepath, Map<String, T> map)*.
    - **ProgramLauncherCommandCSVFileLoder** class implements *FileLoader<ProgramLauncherCommand>*.
  - **FileLoaderImporterAdapter<T>** class takes **FileLoader<T>** adaptee class to support **FileImporter<T>** target interface.
  - **FileImporterLoaderAdapter<T>** class takes **FileImporter<T>** adaptee class to support **FileLoader<T>** target interface.

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## □ **FileImporter<T>** interface

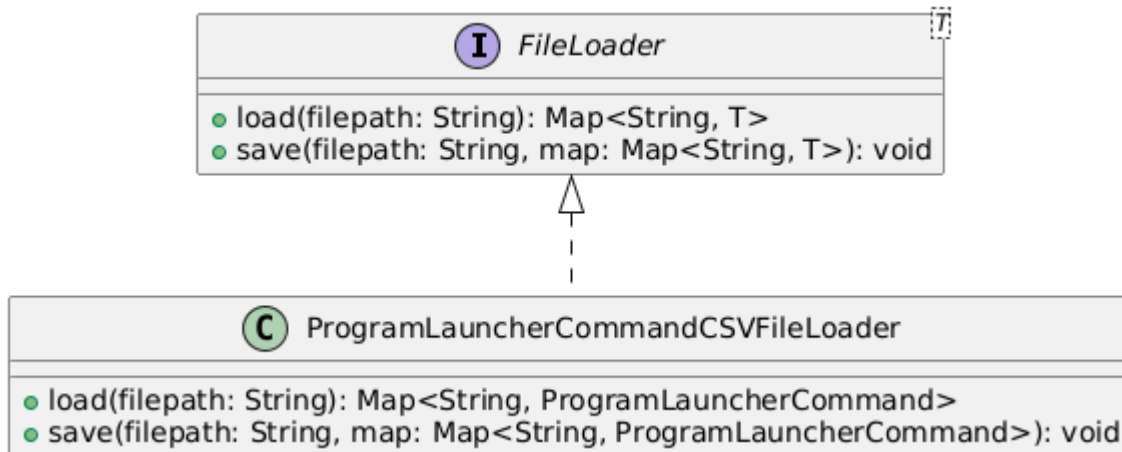
- **ProgramLauncherCommandJSONFileImporter** class implements **FileImporter<ProgramLauncherCommand>**.
  - **using com.google.gson.Gson (gson-2.11.0.jar)**
- **ProgramLauncherCommandXMLFileImporter** class implements **FileImporter<ProgramLauncherCommand>**.
  - **using org.w3c.dom.Element/Document/NodeList**



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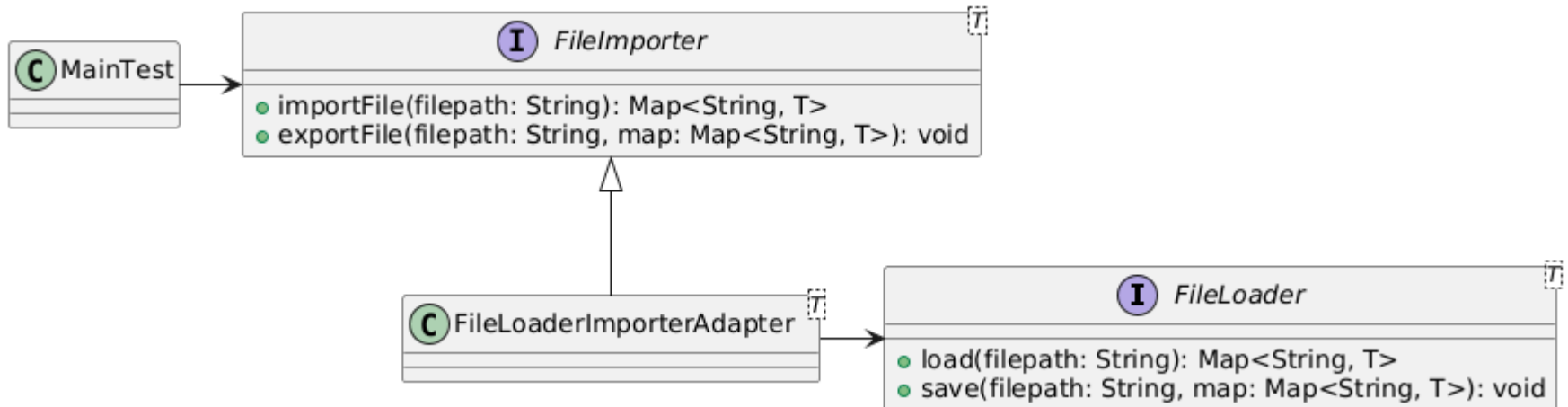
## □ **FileLoader<T>** interface

- **ProgramLauncherCommandCSVFileLoder** class implements **FileLoader<ProgramLauncherCommand>**.



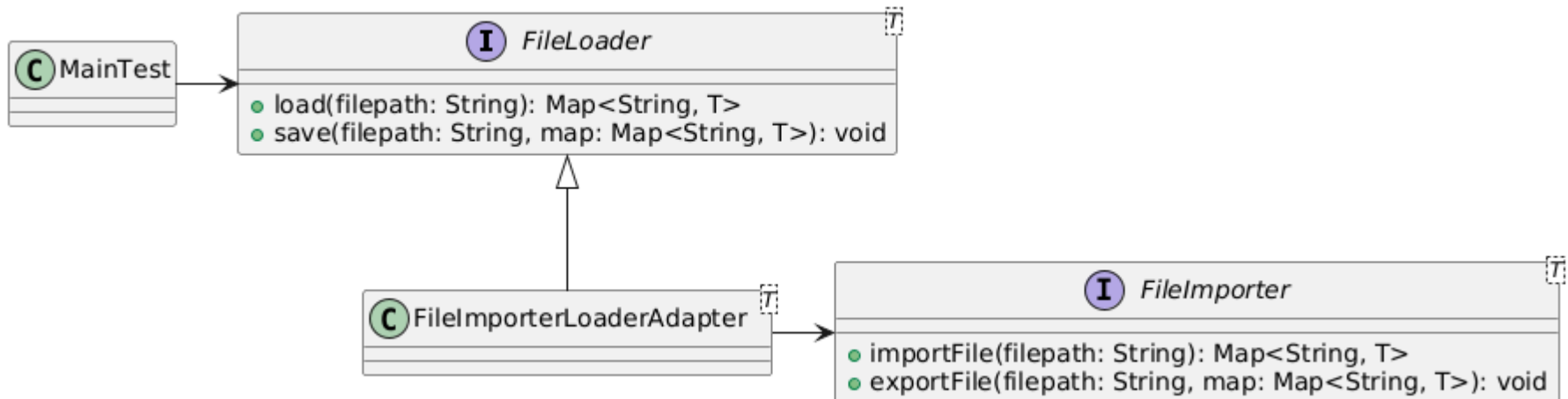
# Lab7

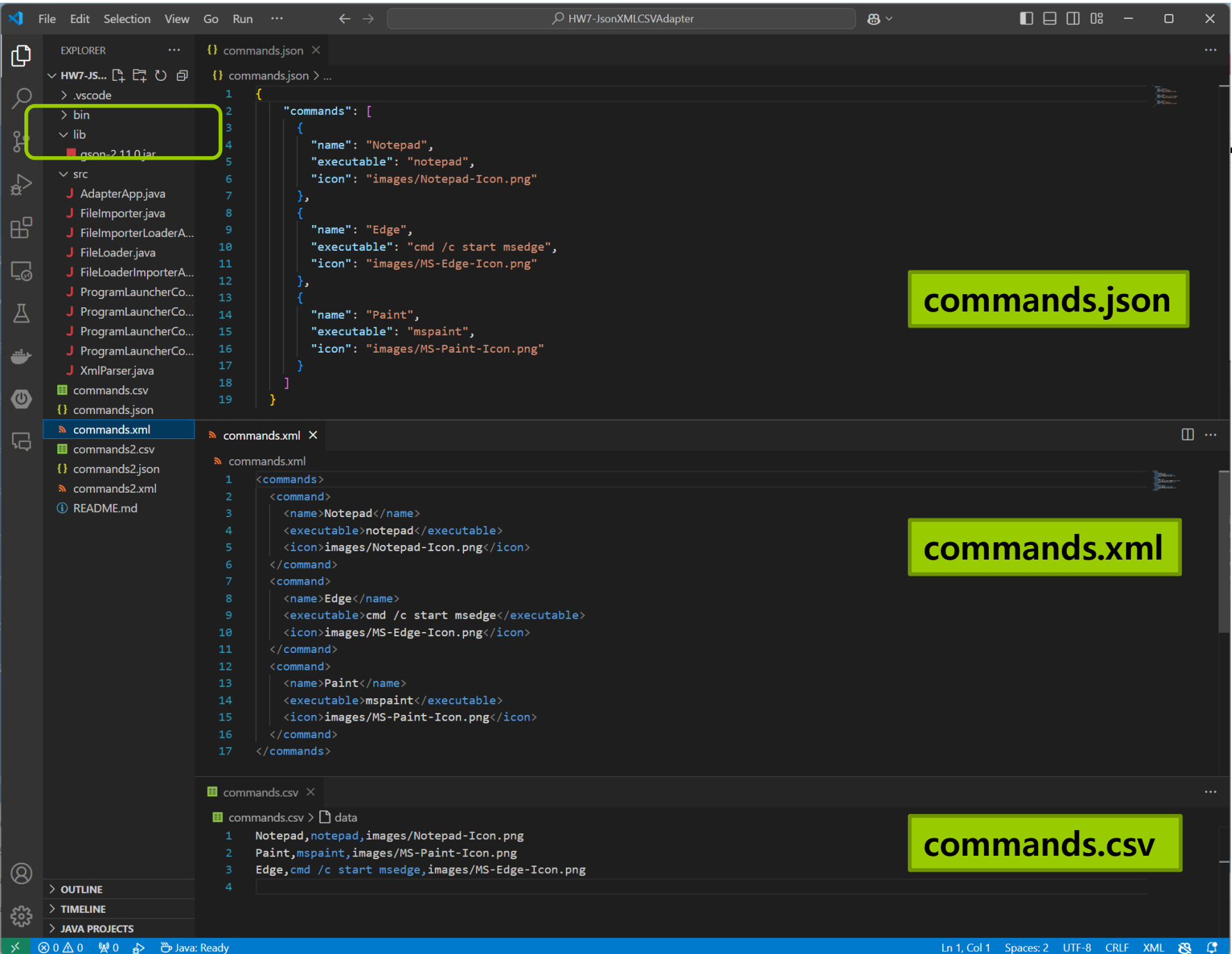
- FileLoaderImporterAdapter<T> adapter class takes FileLoader<T> adaptee class to support FileImporter<T> target interface.



# Lab7

- FileImporterLoaderAdapter<T> adapter class takes FileImporter<T> adaptee class to support FileLoader<T> target interface.





```
1 {
2   "commands": [
3     {
4       "name": "Notepad",
5       "executable": "notepad",
6       "icon": "images/Notepad-Icon.png"
7     },
8     {
9       "name": "Edge",
10      "executable": "cmd /c start msedge",
11      "icon": "images/MS-Edge-Icon.png"
12    },
13    {
14      "name": "Paint",
15      "executable": "mspaint",
16      "icon": "images/MS-Paint-Icon.png"
17    }
18  ]
19 }
```

commands.json

```
1 <commands>
2 <command>
3 <name>Notepad</name>
4 <executable>notepad</executable>
5 <icon>images/Notepad-Icon.png</icon>
6 </command>
7 <command>
8 <name>Edge</name>
9 <executable>cmd /c start msedge</executable>
10 <icon>images/MS-Edge-Icon.png</icon>
11 </command>
12 <command>
13 <name>Paint</name>
14 <executable>mspaint</executable>
15 <icon>images/MS-Paint-Icon.png</icon>
16 </command>
17 </commands>
```

commands.xml

```
1 Notepad,notepad,images/Notepad-Icon.png
2 Paint,mspaint,images/MS-Paint-Icon.png
3 Edge,cmd /c start msedge,images/MS-Edge-Icon.png
4
```

commands.csv

# Lab7

```
public class MainTest {
    public static void main(String[] args) {
        // ProgramLauncherCommandJSONFileImporter
        FileImporter<ProgramLauncherCommand> importer = new
ProgramLauncherCommandJSONFileImporter();
        Map<String, ProgramLauncherCommand> map =
importer.importFile("commands.json");
        for (Map.Entry<String, ProgramLauncherCommand> entry :
map.entrySet()) {
            System.out.println(entry.getKey() + " " +
entry.getValue().getExecutable() + " " + entry.getValue().getIcon());
        }
        importer.exportFile("commands2.json", map);
    }
}
```



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```
// use Adapter to load json file
System.out.println("\n\n JSONFileImporter use adapter to load");
    FileLoader<ProgramLauncherCommand> loader = new
FileImporterLoaderAdapter<ProgramLauncherCommand>(importer);
    map = loader.load("commands.json");
    for (Map.Entry<String, ProgramLauncherCommand> entry :
map.entrySet()) {
        System.out.println(entry.getKey() + " " +
entry.getValue().getExecutable() + " " + entry.getValue().getIcon());
    }
// use Adapter to save to xml file
loader = new
FileImporterLoaderAdapter<ProgramLauncherCommand>(new
ProgramLauncherCommandXMLFileImporter());
    loader.save("commands2.xml", map);
// use Adapter to export to csv file
importer = new
FileLoaderImporterAdapter<ProgramLauncherCommand>(new
ProgramLauncherCommandCSVFileLoader());
```

# Submit to e-learning

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- Add your code (e.g Iterator or Façade pattern) in the Lab7 assignment.
- Submit the Lab7 assignment (JAVA24-2-Lab7-YourID-YourName.zip including the report) to e-learning (due by 11/19).